

Nick Blackford

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Profile

I'm a Product Designer with experience working in-house at Disney, J.K. Rowling's Pottermore, Sony PlayStation and D.C. Thompson's Findmypast. I love problem-solving, improving user experiences and making things look better. I'm also a big fan of design systems, Italian food, running, videogames, and cinema.

Skills

- Adobe Creative Suite
 - Hand drawing
 - Sketch
 - Copy writing
 - Invision
 - User research
 - Abstract
 - Empathy
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Positions

Today

doctorlink 

Product Designer at DoctorLink

I help to maintain the design system. I'm also responsible for all design across one of the product development teams.

Jan 2017

findmypast 

Product Designer at Findmypast

Responsible for multiple features and working with stakeholders and developers from workshop right through to delivery.

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Oct 2014



Digital Designer at PlayStation

Created, managed and delivered creative content for playstation.com and for all supported European territories.

Jul 2012



Digital Designer at Pottermore

Used Adobe Fireworks and Photoshop to update the product, create brand guidelines and marketing assets across all channels.

May 2011



Creative Producer at Disney

Designed and managed all online creative content for the UK, French and German Disney Store websites.

Education



University of Sussex, 2004 – 2007

BA 2:1, English Literature & Media Studies



Central Saint Martins College of Art & Design, 2002

Foundation Diploma, Fine Art Moving Image



Hampstead Secondary School, 1997– 2002

A LEVEL, English (A), Media Studies (A), Art (A)